

1st level		Hit Points	Armor Class	Save	Re-solve	Basic melee attack	Basic melee damage	Basic ranged attack	Basic ranged damage
		Con	Dex	Cha	none	Str	Str	Dex	Dex
Class	Ability								
Fighter	Strength	12	4	0	2	4	9	3	4
Dwarf	Constitution	14	6	4	3	3	6	2	3
Elf	Dexterity	10	2	3	2	0	4	4	6
Wizard	Intelligence	8	0	1	1	0	2	1	1
Cleric	Wisdom	10	3	2	2	1	3	2	2
Paladin	Charisma	14	5	2	2	2	8	0	4

Add your ability mod to each stat.

AC, save, and attacks are all bonuses to a d20 roll.